Syllabus

ART 110 Digital Photography

General Information

Date April 29th, 2019
Author Paul Engin
Department Visual and Performing Arts
Course Prefix ART
Course Number 110
Course Title Digital Photography
Dual Listing (also listed as): DIG 110

Catalog Description This course is designed to provide an introduction to digital photography and will cover the creative process and appreciation of methods of artistic expression through projects and exercises. The course will cover the parts of the camera and how they are used, technical and practical aspects of the digital camera, the composition of photographs using principles of art, critical analysis of photographs through peer critique and the study of notable artists, the use of image editing software for editing and manipulating photographs, and output options. The class will also cover basic techniques for improving picture quality.

Credit Hours 3
Lecture Contact Hours 4
Lab Contact Hours 0
Other Contact Hours 0
Grading Scheme Letter

Prerequisites

None
Co-requisites
None

First Year Experience/Capstone Designation
This course DOES NOT satisfy the outcomes applicable for status as a FYE or Capstone.

SUNY General Education
This course is designated as satisfying a requirement in the following SUNY Gen Ed category
The Arts

FLCC Values

Institutional Learning Outcomes Addressed by the Course
Vitality, Inquiry, Perseverance, and Interconnectedness

Course Learning Outcomes

Course Learning Outcomes

1. Demonstrate novice level skill of digital workflow for projects relating to the practice of contemporary photography.

2. Create finished work in the form of print and digital output.

3. Critique final projects with peers using professional vocabulary to verbally and visually articulate form and concept

Outline of Topics Covered

Understanding concepts of exposure
Understanding parts of the camera
Understanding techniques to different types of shooting situations
Understanding different ways to shoot motion
Understanding control over depth of field
Understanding the rules of composition when shooting
Understanding of menus on typical cameras
Understanding of image editing software Adobe Photoshop and/or Lightroom
Understanding of basic lighting
Understanding of storage options
Understand options for output from print to web
Understand vocabulary as it relates to industry and theory
Understand the ways in which to communicate concept through the visual language of photography

Program Affiliation

This course is required as a core program course in the following program(s)
AAS Graphic Design