

April 2004

Course Title: Modeling & Sculpture II
Course Number: ART 206
Credit and Contact Hours: 3 credit hours – 4 contact hours

Catalog Description:

A continuation of ART 205, with an emphasis on individual student projects. Students will further an understanding of three-dimensional form by working with different processes and media such as: woodworking, welding, carving, and casting in bronze. Prerequisite: Art 205 or permission of instructor.

GOALS AND OBJECTIVES

Encourage the student to explore one or more of the various sculptural techniques and processes.

Students will be able to expand their knowledge of the creative possibilities of three-dimensional images.

STUDENT LEARNING OUTCOMES

At the end of the course, the student will:

1. Researching sculptural techniques.
2. Selecting an idea which will suit the technique and material chosen.
3. Understanding the relationship between an idea and the material chosen.
4. Learning how to find materials and technical information.
5. Developing a finished piece of work in the material chosen.

RELATION OF COURSE GOALS TO GOALS OF DEGREE PROGRAM

This course is transferable to a four-year art program. Three-dimensional knowledge is an important part of visual art training. Most schools require three-dimensional courses in their programs. Students have the opportunity to develop knowledge of three-dimensional form prior to transferring. Feedback from schools indicates approval of offering sculpture to our students.

COMPETENCIES ADDRESSED IN THIS COURSE

Professional Competency	Oral Communications
Reading	Problem Solving
Information Resources	

METHODS OF INSTRUCTION

Working from life, study models, demonstrations of techniques and materials, critiques as the work progresses, slide lectures, visit to artist studio and or museum.

ASSESSMENT MEASURES: The production of a portfolio based on course goals and

objectives will be used to assess the students' understanding and abilities.

STUDENT ACTIVITIES

1. Research regarding sculpture, history, techniques, and material.
2. Selecting an idea or concept.
3. Choosing a material to carry out the concept.
4. Gathering materials.
5. Developing the sculpture.
6. Finished work.

METHOD OF EVALUATION

Students will be evaluated on the development of information and techniques, and the finished work's artistic result.

Grading System

Class participation	50%
Finished work	50%

Attendance Policy

Attendance is a necessity in the carrying out of work in a studio course. Most techniques can only be done in the studio.

COURSE OUTLINE

- A. Introduction.
- B. Research.
- C. Development of an idea resulting from the research.
- D. Materials chosen to render the creative work.
- E. Developing the work and technique.
- F. Creating and learning.
- G. Finished work.
- H. Evaluation of finished work.