

Spring 2006

**I.**

**Course Name:** Natural Forms  
**Course Prefix and Number:** ART 107  
**Credit and Contact Hours:** 3 credit hours – 3 contact hours  
**Catalog Description:**

An introduction to two and three-dimensional representation of natural forms (i.e. plant and animal), using basic drawing and sculpture techniques.

**II. Course Outcomes and Objectives**

The main objective of this course is to give the student the opportunity to explore two and three-dimensional rendering techniques using both plant and animal subjects as a basis for artistic interpretation. Emphasis will be placed on proportion, relative size relationships, and methods used to create texture and surface qualities.

Learning Outcomes

The student will, at the end of the course:

1. Develop an understanding of proportion and relative size relationships.
2. Gain an ability to render using a variety of techniques, including pen and ink, charcoal and pastel.
3. Be able to conceptualize three-dimensional forms and space.
4. Improve his/her basic drawing skills.
5. Learn to suggest texture and surface manifestations through skillful rendering techniques.
6. Be able to demonstrate an ability to make both surface and form work harmoniously in a highly developed work of art.
7. Know how to build an armature to use as a basic structure for three-dimensional forms.
8. Carving and subtractive sculpture technique will be required.
9. Develop an understanding of additive sculpture techniques.

Relationship to Academic Programs and Curriculum:

This course provides students with the opportunity to explore color, rendering techniques, and sculpture within the context of the same course. Students are allowed to explore a great variety of technical and artistic approaches while enhancing their understanding of natural forms and structures in nature.

College Competencies Addressed in This Course:

Oral Communication

Citizenship

Ethics and Values

Information Resources

Reading

**III. Methods of Instruction**

Lectures, discussions, critiques, student projects (both in and out of class) and a final two-dimensional and three-dimensional project.

Assessment Measures:

The production of a portfolio based on course goals and objectives will be used to assess the students' understanding and abilities.

Student Activities:

1. In-class drawing and sculpture projects introduced by the instructor.
2. Out of class assignments and exercises.
3. Sketchbook assignments will be periodically evaluated by the instructor.
4. On-going critiques and in-class evaluations of projects.
5. Final evaluations at the end of the course conducted by the instructor with the student.

**IV. General Outline of Topics:**

General units of study include:

- A. Basic design elements and how to organize an effective composition.
- B. Methods to create a sense of correct proportion and relative size relationships.
- C. Importance of understanding the basic rules of linear and non-linear perspective.